

Francesco Bianchi

Curriculum Vitae

Portfolio

<http://Francesco-Bianchi.com>

Contacts

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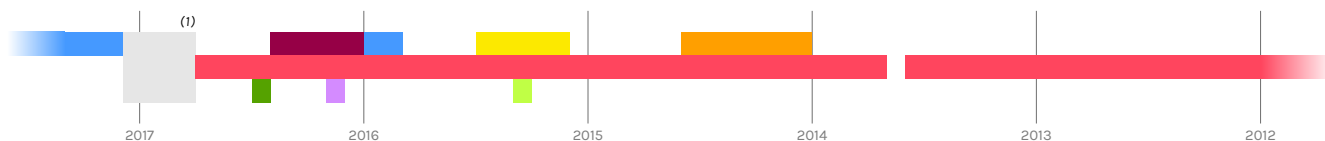
Twitter - @BiaFrancesco

Address

Via Ronchi 1

Taino, 21020

Italy



Work

02/2017 – present

● Visual Design Freelance – Leftloft (Milan)

11/2015 – 12/2015

Working on projects spacing from graphic design to the development of digital products (design of UX, UI and prototypes).

<http://leftloft.com>

03/2015 – 06/2015

● Graphic Design Intern – Landor Associates (Hamburg)

Working on projects focusing on graphic design, branding and concept development.

<http://landor.com>

Education

09/2013 – 09/2016

● Communication Design (MS) – Politecnico di Milano (Milan)

Course focused mainly on Interaction Design and Data Visualization. Graduated with a thesis on the development of a user experience for a design competition platform working through crowdsourcing.

01/2016 – 05/2016

● Data Shack Program – Harvard University (Cambridge, MA)

The data-shack program is a scholarship-based exchange program between Politecnico di Milano and Harvard University consisting in a collaboration between students of data-science, computer engineering and interaction design.

<http://datashack.deib.polimi.it>

02/2014 – 07/2014

● Visual Design – Raffles College of Design & Commerce (Sydney)

Exchange program focused graphic design and branding.

09/2010 – 07/2013

● Communication Design (BS) – Politecnico di Milano (Milan)

Multidisciplinary course focused on graphic design, typography and digital products. Collaborative thesis on a social campaign against domestic accidents. Individual part consisting in the development of a platform for educate the audience through gamification process.

Experiences

06/2016

● Design Now Summer School, Polifactory (Milan)

"Fab City: Designing Products and Services for Urban Resilience through Manufacturing". Project exhibited at the XXI Design Triennale at Fabbrica del Vapore (Milan).

02/2016

● MAKE ME++ Hackathon, MIT Media Lab (Cambridge, MA) // MEL + PUMA.

Selected project - awarded and presented at Design Driven Innovation (DDI2016) conference at MIT Media Lab .

04/2015

● Interaction Design Workshop, Polimi (Milan) // Dario Buzzini (IDEO)

Competences

Coding

(professional) - HTML5, CSS3, JavaScript, JQuery, GIT, Bootstrap, Foundation
(basic) - Swift, Ruby, Firebase, Angular, Rails, Django

Software

Sketch, Framer, Principles, Invision, Photoshop, Illustrator, After Effect, InDesign, XCode

Language

Italian (mother tongue), English (Professional - TOEIC certificate, score 850/990).

1 – Gap Year Experience: Right after my Master Degree's graduation I spent four months away in order to achieve crossing the Atlantic Ocean on a sailing boat.